

# Noise reduction in quantum simulations of scalar QED via qudit encodings: Why physics has a qudit bias

Erik Gustafson

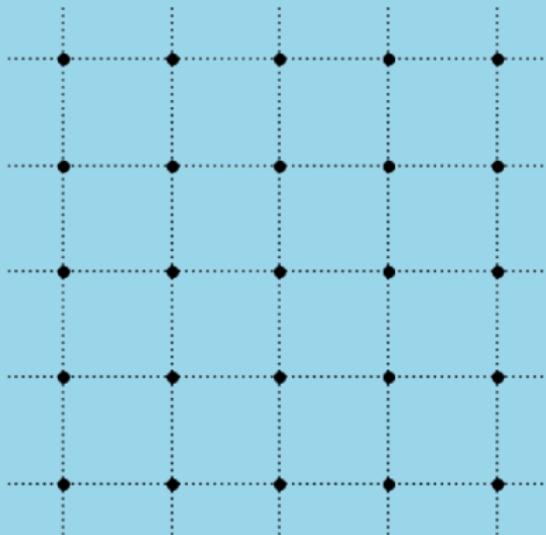
APS March Meeting  
March 16<sup>th</sup>, 2022

Phys. Rev. D 103, 114505 (2021), arXiv:2201.04546,  
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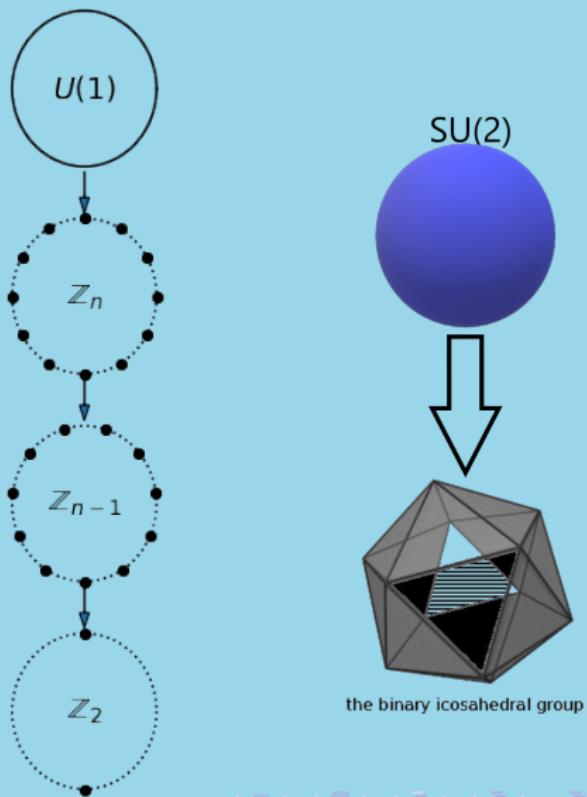
# Why does Lattice Gauge Theory need Quantum Computers?

- Some sectors of the standard model are non-perturbative
- Lattice Field Theory is systematically improvable way to compute non-perturbative results
- Some standard model physics, e.g. viscosities, are classically inaccessible



# So why do we care about qudits?

- Our theories are infinite dimension → regulate to finite resources
- Most discretizations of  $U(1)$ ,  $\mathbb{Z}_n$ , don't map onto powers of 2.
- Discretizations of  $SU(2)$  and  $SU(3)$  don't map onto powers of 2.<sup>a</sup>
- Fermions may be more compactly implemented by qudits rather than a collection of qubits.



<sup>a</sup>Y. Ji, Phys. Rev. D(102), 114513

# So what are we simulating?<sup>1</sup>

Hamiltonian

Gauge Strength

$$\hat{H} = \frac{g^2 a_s}{2} \sum_{i=1}^{N_s} (\hat{L}_i^z)^2 - \frac{2}{a_s} \sum_{i=1}^{N_s} \hat{U}_i^x + \frac{1}{4a_s} \sum_{i=1}^{N_s-1} (\hat{L}_i^z - \hat{L}_{i+1}^z)^2 + \frac{1}{4a_s} ((\hat{L}_1^z)^2 + (\hat{L}_{N_s}^z)^2)$$

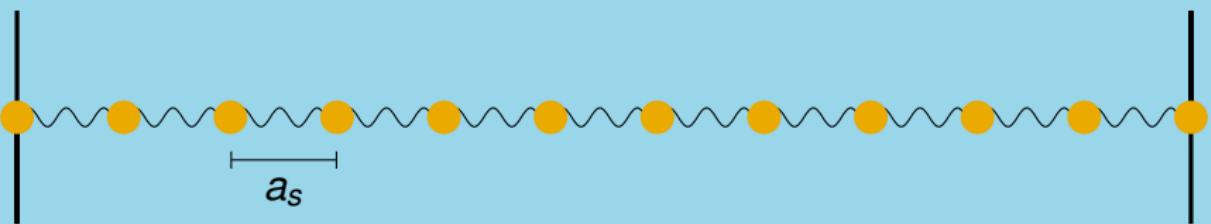
Meson Creation

Particle Number

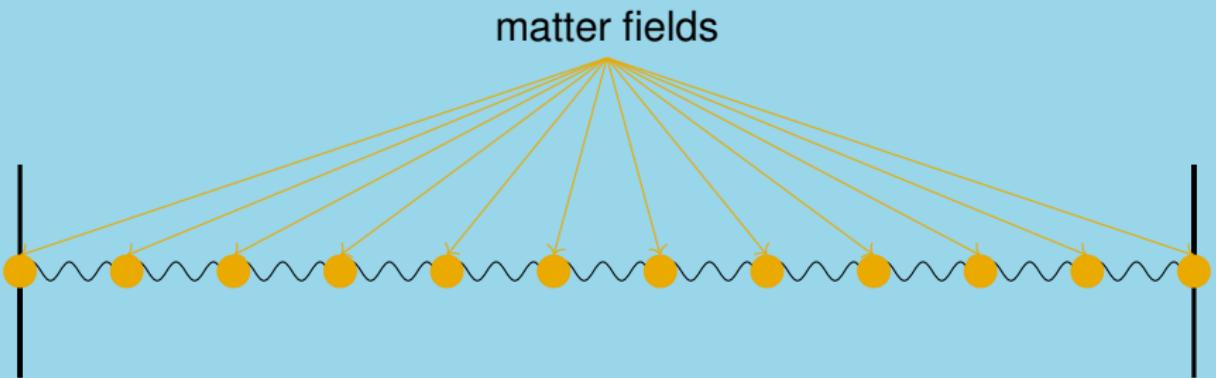
$g^2$  is the coupling strength,  $a_s$  is the spacing between lattice sites,  $U^x$  is not unitary

<sup>1</sup>Bazavov et al. Phys. Rev. D 92, 076003 (2015); Bazavov et al. arXiv:1512.01737; Zhang et al. Phys. Rev. Lett. 121, 223201 (2018); Unmuth-Yockey et al. Phys Rev D (98) 2018

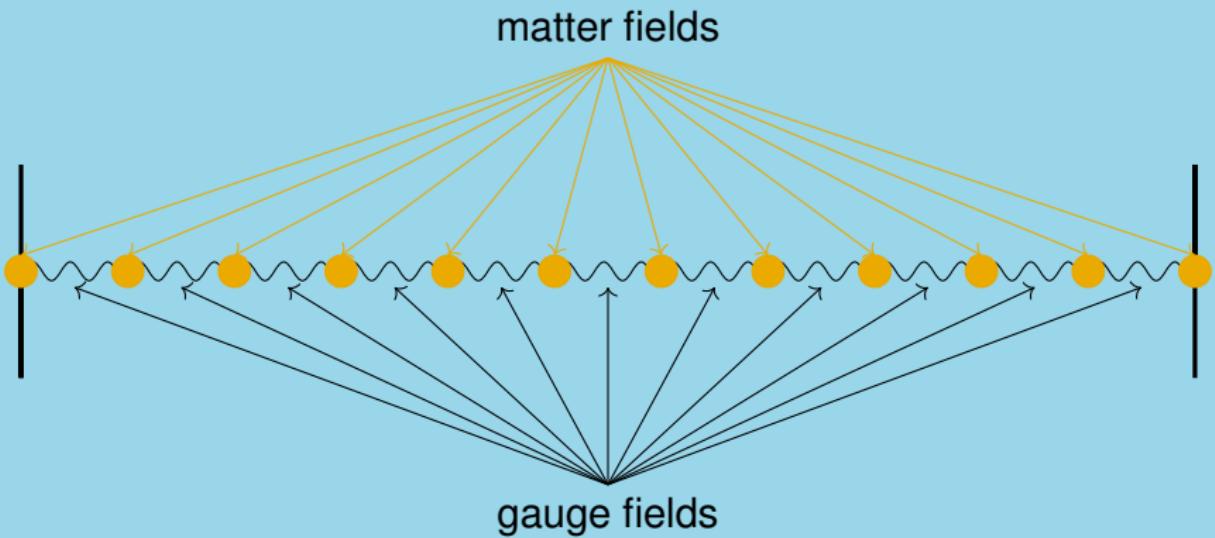
# compact Scalar QED



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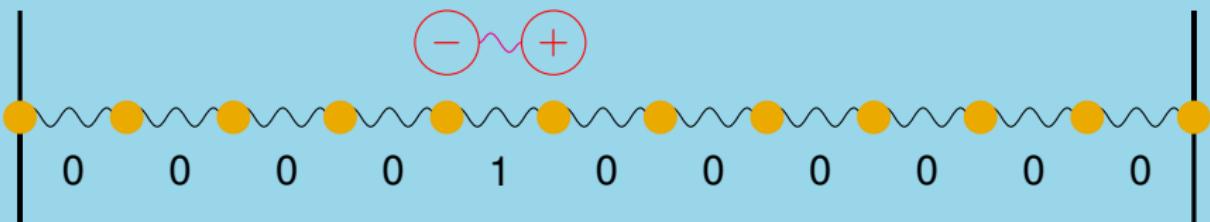


# compact Scalar QED



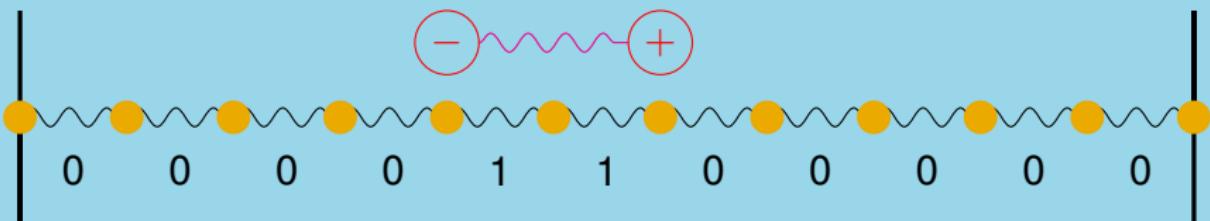
# compact Scalar QED

$$(\hat{L}_i^z - \hat{L}_{i+1}^z) \rightarrow \text{scalar particle number}$$



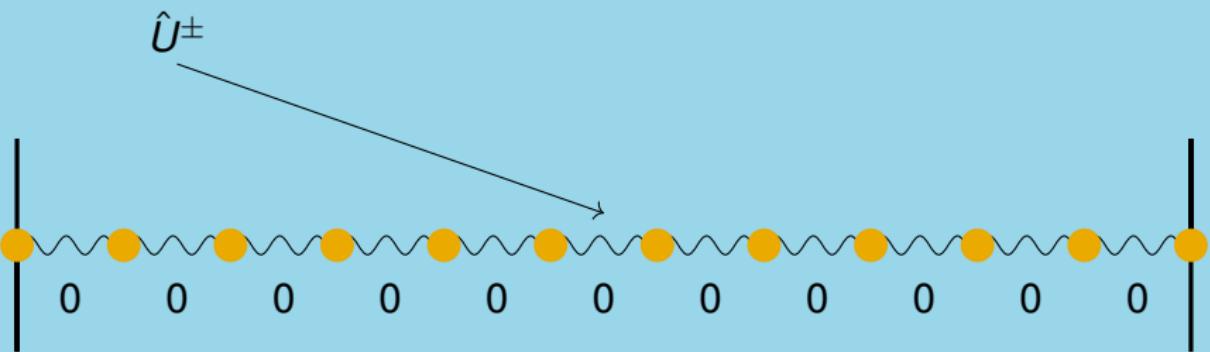
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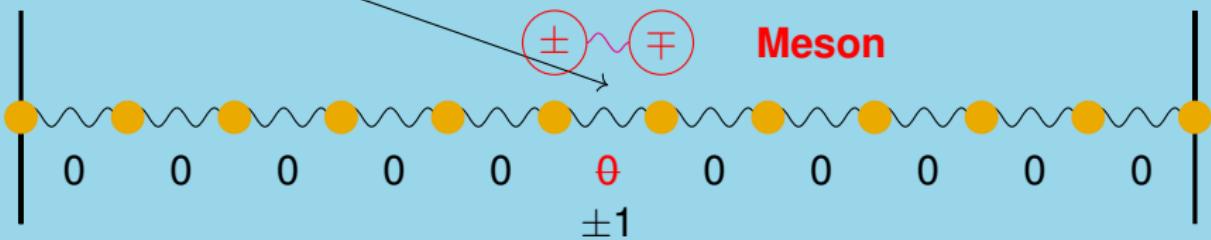
$(\hat{L}^z)^2 \rightarrow$  photons (ish)

# compact Scalar QED

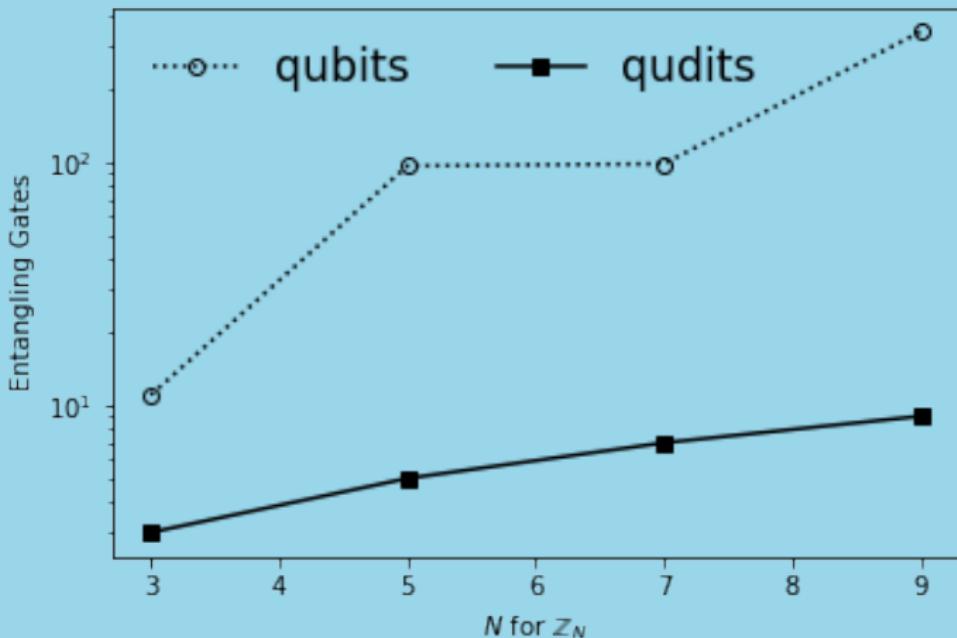


## compact Scalar QED

$\hat{U}^\pm$  → Meson creation / annihilation operator



# Circuit Cost: qubits v. qudits<sup>2</sup>



- Qubit Gates: Arbitrary SU(2) + CNOT
- Qudit Gates: Arbitrary SU(d) + Controlled Sum

<sup>1</sup>Phys. Rev. D 103, 114505 (2021), arXiv:2201.04546

# Desired Observable: Two point correlator / mass gap

$|\Gamma\rangle$  local ground state,  $|\Omega\rangle = (|\Gamma\rangle^{\otimes})^4$



Correlator:  $\langle \Omega | \sum_i \hat{U}^- e^{-itH} \hat{U}^+ | \Omega \rangle$

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$(+)\sim(-)$



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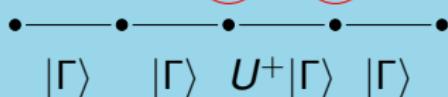
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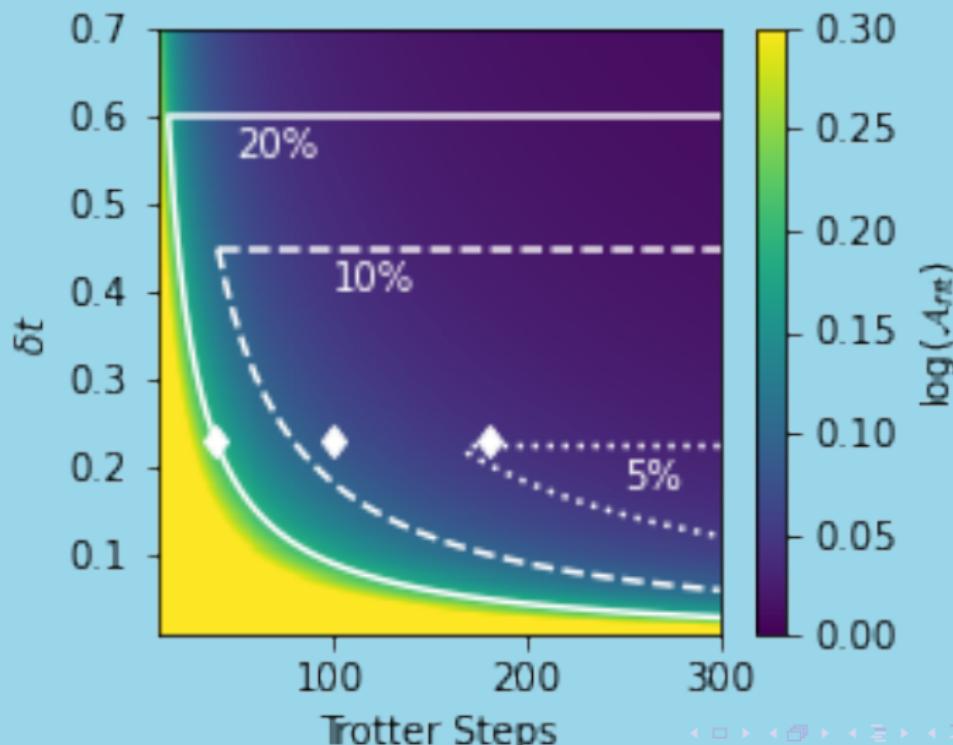


**Poof!**  $\langle \Omega | \sum_i \hat{U}_i^-$

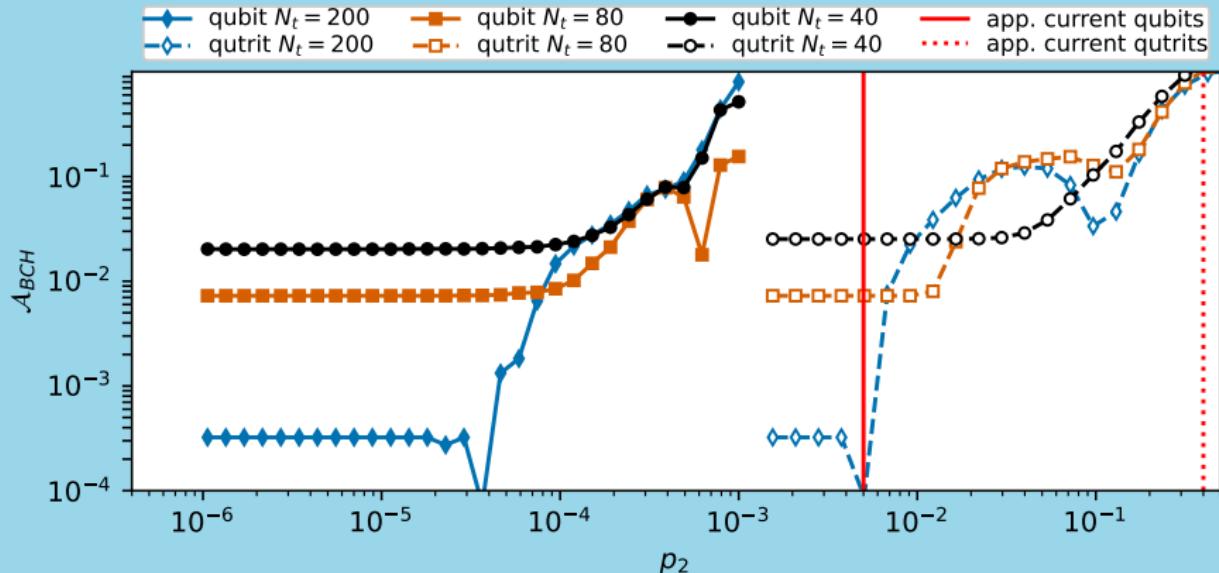
$$e^{-itH}$$

Correlator:  $\langle \Omega | \sum_i \hat{U}_i^- e^{-itH} \hat{U}_i^+ |\Omega\rangle$

Parameter Selection:  $g^2 a_s = 5$ , 4 sites,  $\delta t = 0.235$ ,  
truncate to 3 states

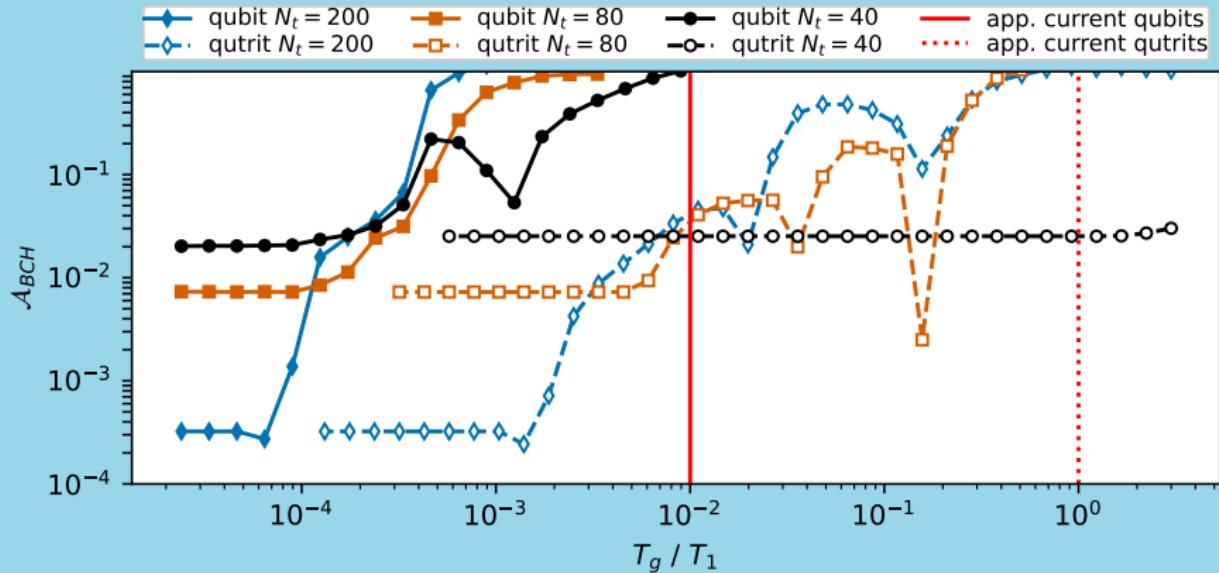


# Accuracy v. Two qubit Pauli error $p_2$



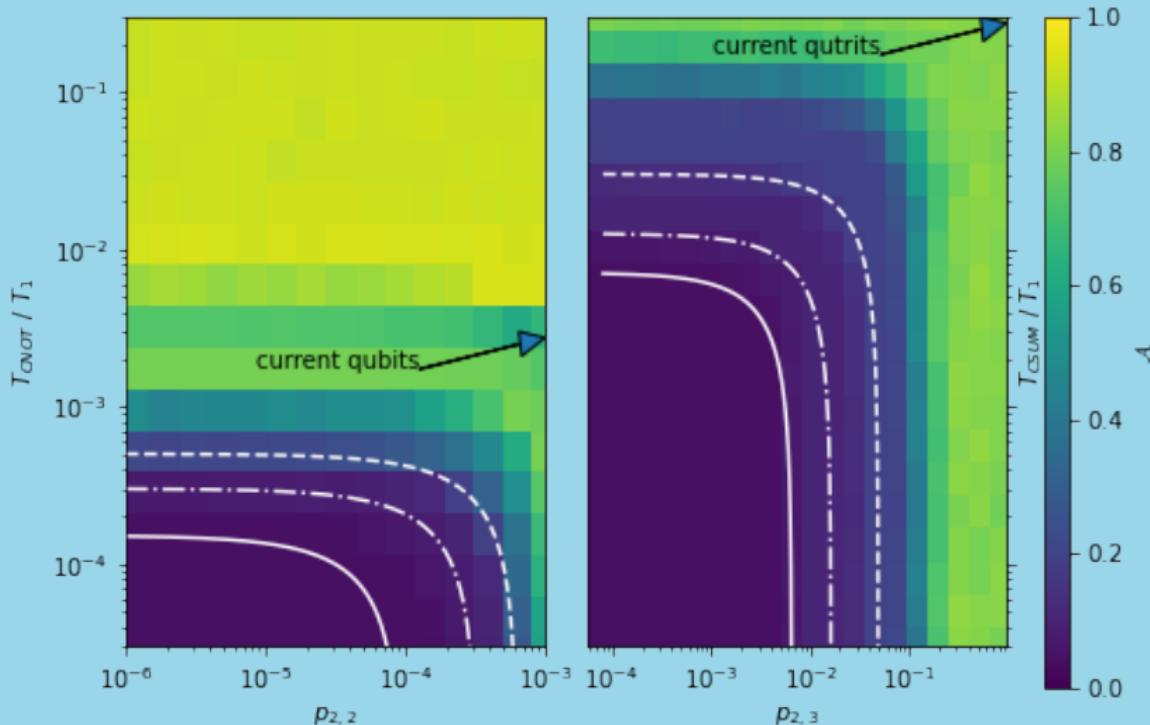
For equivalent error accuracies and precision Qutrits can be 100x noisier than qubits

# Accuracy v. Amplitude damping time $T_1$



For equivalent error accuracies and precision Qutrits can have  
10-100x longer  $T_1$

# Qubit v. Qutrit Both channels



# Qubit v. Qutrit

$\mathcal{A}$	qubit error bound	qutrit error bound
20%	$\frac{T_{CNOT}}{T_1} \lesssim 0.0005 - 0.8013p_{2,2}$	$\frac{T_{CSUM}}{T_1} \lesssim 0.030 - 0.618p_{2,3}$
10%	$\frac{T_{CNOT}}{T_1} \lesssim 0.0003 - 0.9365p_{2,2}$	$\frac{T_{CSUM}}{T_1} \lesssim 0.013 - 0.774p_{2,3}$
5%	$\frac{T_{CNOT}}{T_1} \lesssim 0.0002 - 1.6456p_{2,2}$	$\frac{T_{CSUM}}{T_1} \lesssim 0.007 - 1.091p_{2,3}$

- Qubits need to have a 1 to 2 order of magnitude lower noise rate than qutrits

## Take away

- qutrits can reduce number of entangling gates by a factor of 3
- qutrits can be 10-100x noisier than qubits and achieve same physics
- Straight forward encoding on qutrits
- not obvious encoding on qubits when  $\dim \neq 2^n$
- the tradeoff between decreased fidelity / gate and needing fewer gates with qutrits might be worth it
- on going work: non-Abelian gauge theories, e.g.  $D_4$ ; multiple sites to 1 qudit; higher qudit states

# Acknowledgments

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